



FERREIRA DE ALMEIDA ENZO

Looking for a 4 month internship in Level or Game Design starting June 2025

Fourth year student at Rubika Supinfogame, Valenciennes. I am a Game and Level designer who love crafting memorable and interactive levels from all genres, from FPS to story driven games.

GAME DESIGNER AND LEVEL DESIGNER

Portfolio

[FDA-Portfolio.com](https://fda-portfolio.com)

Licence

Driving licence + personal vehicle

Adresse

Valenciennes (59300), France

E-mail

e.ferreiradealmeida@rubika-edu.com

SKILLS

- Game Design
- Level Design
- Puzzle Design
- Documentation

SOFT SKILLS

- Public speaking
- Team Work
- Lead and Management
- Creativity
- Logical

SOFTWARES



Unity



Git / Github



Rider



Miro



Unreal



Machination



Office



Notion



Procreate



Discord

HOBBIES

- Bodybuilding
- Reading comics
- New technologies

GAME GENRE INTEREST

- Action / Adventure, Story driven games
- Competitive FPS
- Racing Game (Arcade and simulation)

STUDENTS PROJECTS

PARKOUROMANCY

Fast FPV - Parkour 3D - PC

Lead Level Designer and Part-time Game Designer

- Conducted Level design research, basic concept development and layout planning.
- Managed a team of 4 Level designer.
- Created and iterated blockouts based on playtests feedbacks.
- Written concise feedbacks for the levels created by the members of the team.
- Contributed to overall Game design and concept development.

Alcatraz

A level inspired by The Last of Us part.2 - PC

Level Designer and Programmer

- Conducted research and analysis on the existing levels of The Last of Us part.2 focusing on metrics, level specific requirements and their global narrative structure.
- Created the blockout of a level inspired by The Last of Us part.2.

LASAGNA CODE

Puzzle Game- Mobile

Vision Owner and Lead Level Designer

- Conducted research and analysis of the existing mobile puzzle games.
- Managed a team of 3 Level designer.
- Designed and Blocked-out 21 puzzles in the game.
- Iterated Blockouts based on playtests feedbacks.

EDUCATION

2021 → 2026

Rubika, Supinfogame

Game Design and Management

Master Game Design and Management

2019

Member of ONU in Sardinia (2019)

Participate to an ONU concil and debate about "the right to education" and "cybercrime".

Languages

French (Native)



English (Fluent)



Portuguese (Currently learning)

